

Programming and changing wash programs

Micro-20



Manual



Part No. D0889R1
Code: 249/00190/00

April 97

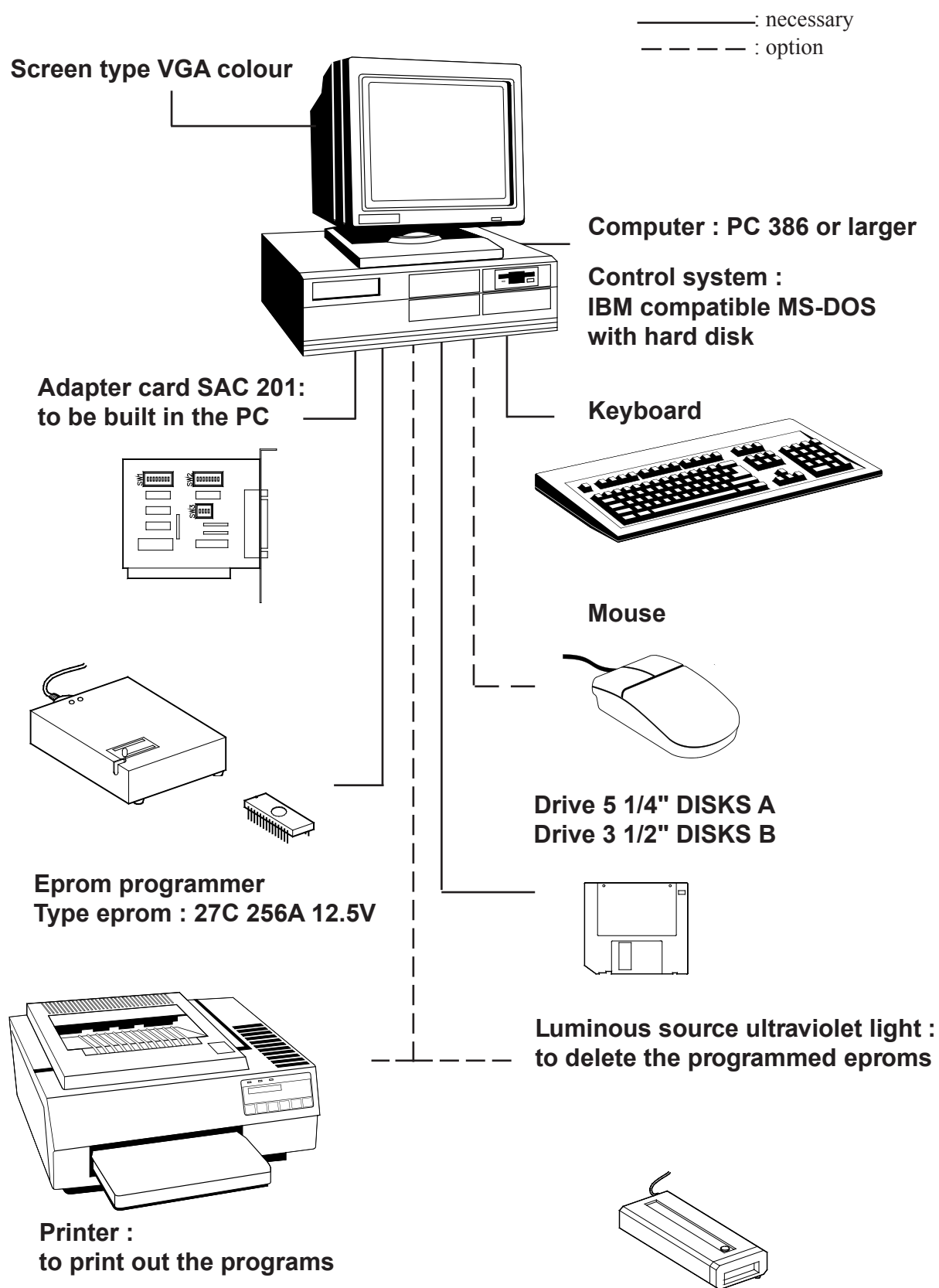
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Code: 249/00190/00

07/04/97

Hardware setting



Installation hardware 'eprom programmer'



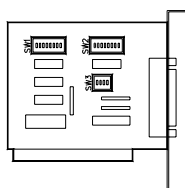
The computer has to be disconnected during the execution of the following acts. Ignoring this instruction can lead to physical injury (electrocution) ; damage of the SAC 201 card or damage of the eprom programmer.

General

The SAC 201 adapter card as well as the 'eprom programmer' have to be installed in order to program the desired wash programs on the eproms.

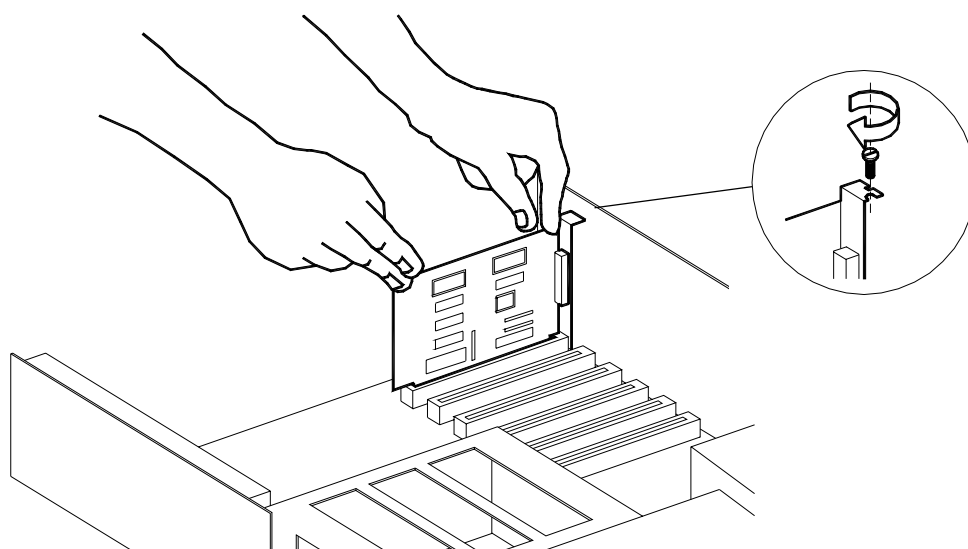
Installation of the adapter card

- ☐ Disconnect the computer, pull the plug out of the plug switch .
- ☐ Remove the cover of the computer .
- ☐ Check the position of the DIP-switches on the adapter card :



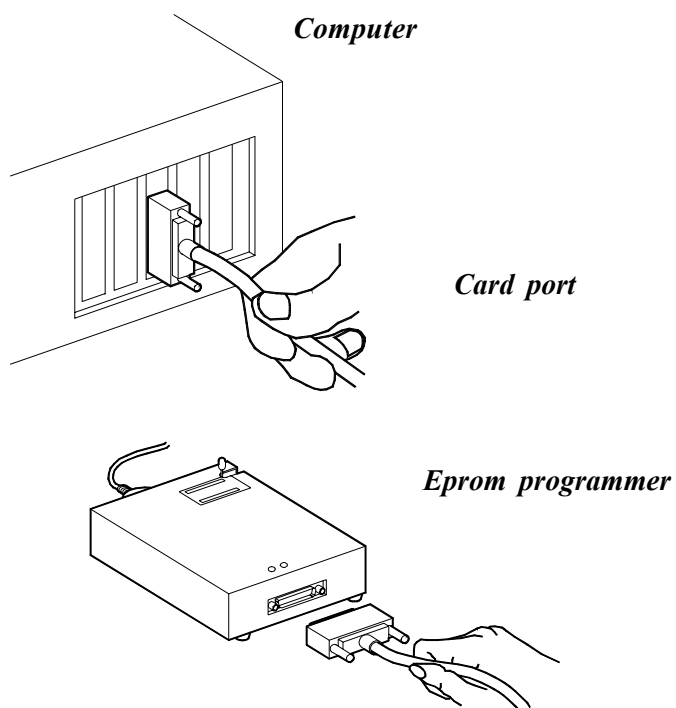
SW1: all switches 'OFF'
SW2: switch 7 'ON'
 other switches 'OFF'
SW3: switch 2 'ON'
 other switches 'OFF'

- ☐ Put the SAC 201 card carefully in the computer. Use the supplied screw to lock it.



Installation of the 'eprom programmer'

- ☐ Close the cover of the computer .
- ☐ Make a connection between the port of the SAC 201 card and the 'eprom programmer' with the supplied cable.



- ☐ Switch on the computer. When the connections are correct, the led 'ON' of the eprom programmer lights. The led 'BUSY' stays extinguished.

Installation software 'eprom programmer'

General

This software has to be installed in order to use the 'eprom programmer'.

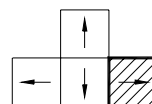
Used symbols



: space bar



: return



: cursor control keys

Installation of the software

-
- ☐ Create a directory on the hardware of the PC, named 'MICRO20':

type **MD** **MICRO20**

press



to confirm



-
- ☐ Put supplied disks in the computer drive

-
- ☐ Copy the files of the supplied software to directory 'MICRO 20'

A: drive of supplied disks

C: hard disk

The notation of the drives (A or B) depends on the available drivestations of the computer.


type **COPY**  **A:*.***  **C:\MICRO20**

press



to confirm

-
- ☐ Start directory 'MICRO20' :

type **CD**  **MICRO20**

press



to confirm

type **EPP8M1**

press

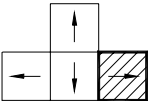



the menu appears on the display

-
- ☐ Check all data on the display. When everything corresponds with below data (in defined frame), go on with step 1. If the data are different, go to step 2.

File	Edit	Setup	Mfr	Type	Quit	← <i>menubalk</i>																		
					<table border="1"> <tr> <td>Mfr: 27/27C</td> <td>General EPROM</td> </tr> <tr> <td>TYPE: X256A</td> <td>VPP: 12.5 V</td> </tr> <tr> <td colspan="2">SPEED: Intelligent</td> </tr> <tr> <td>BUFF SIZE: 256K</td> <td>GANG SIZE: 1</td> </tr> <tr> <td>BUFF START: 00000</td> <td>I/O ADDR: 2EOH</td> </tr> <tr> <td>BUFF END: 07FFF</td> <td></td> </tr> <tr> <td>PROM START: 00000</td> <td>COUNTER: 00000</td> </tr> <tr> <td>PROM END: 01FFF</td> <td></td> </tr> <tr> <td>CHECK SUM: 48F7</td> <td></td> </tr> </table>		Mfr: 27/27C	General EPROM	TYPE: X256A	VPP: 12.5 V	SPEED: Intelligent		BUFF SIZE: 256K	GANG SIZE: 1	BUFF START: 00000	I/O ADDR: 2EOH	BUFF END: 07FFF		PROM START: 00000	COUNTER: 00000	PROM END: 01FFF		CHECK SUM: 48F7	
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PROM START: 00000	COUNTER: 00000																							
PROM END: 01FFF																								
CHECK SUM: 48F7																								
EXTERNAL KEY:																								
COPY from master		VERIFY with master		BLANK check		Yes																		
Help	Blank	Read	Verify	Program	Auto	Compare Display																		

Step 1: _____

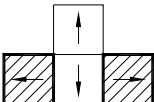
press  to go to 'Quit' of the menu bar


press  to confirm

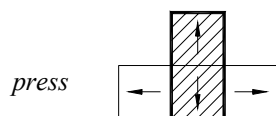
press **Y** to leave the program

Step 2: _____

-
- ☐ **When Mfr. (manufacturer) is not equal to '27 / 27 C GENERAL EPROM':**

press  to go to Mfr of the menu bar

press  the different Mfr. possibilities appear



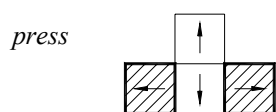
to go to '27 / 27 C General EPROM'



to confirm
'Type' of the menu bar is automatically activated.



the different eprom types appear

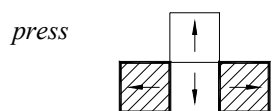


to select 'X256A 12.5V'



to confirm

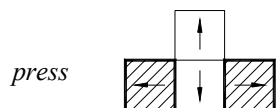
☐ **When 'TYPE' is not equal to 'X256A12.5V':**



to go to 'Type' of the menu bar

Follow the instructions mentioned above (*).

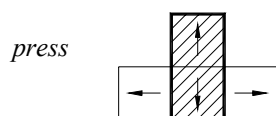
☐ **When 'SPEED' (program speed) is not equal to 'Intelligent':**



to go to 'Setup' of the menu bar



the different speed possibilities appear



to go to 'Speed select'



the different speeds appear

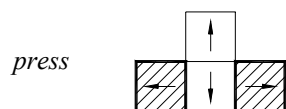
type **1**

to select 'Intelligent'



to confirm

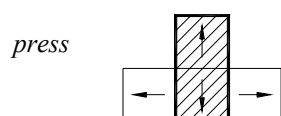
-
- ☐ When **'BUFFER START' is not equal to 00000**
'BUFFER END' is not equal to 07FFF
'CHIP START' is not equal to 00000:



to go to 'Setup' of the menu bar



the different buffer possibilities appear



to go to 'Modify buffer'

'Buffer start address' appears on the display:

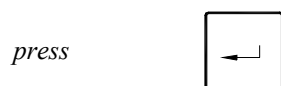
type **00000**



to confirm

'Buffer end address' appears on the display:

type **07FFF**



to confirm

'Chip start address' appears on the display:

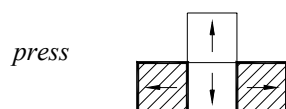
type **00000**



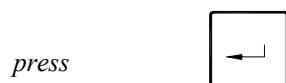
to confirm

If the SAC 201 card is programmed according to the instructions on pg. 2, then 'I/O ADDR' has to be equal to '2EOH'.

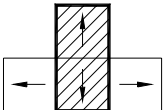


-
- ☐ When **'I/O ADDR' is not equal to '2EOH':**



to go to 'Setup' of the menu bar



the different setup possibilities appear


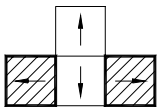

- press*  to go to 'I/O select'
- press*  the list of addresses appears on the display
- type* **E** which corresponds with '2EO'
- press*  to confirm

☐ **When the following message appears on the display:**

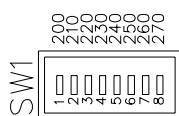
'error identification on hardware'

This means that in the computer a card has been put with the same I/O address as the SAC 201 card.

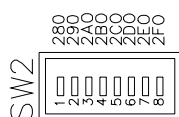
Act as follows:

- press* 
- press*  to go to 'Quit' of the menu bar
- press*  to confirm
- type* **Y** to leave the program

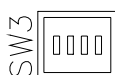
- ☐ Disconnect the computer, pull the plug out of the plug switch.
- ☐ Remove the cover of the computer.
- ☐ Remove the SAC 201 card from the computer.
- ☐ Change the position of the DIP-switches:



SW1: select one switch 'ON'
other switches 'OFF'



SW2: switch 7 'OFF'
select one switch 'ON' when SW1 is completely 'OFF'
others 'OFF'



SW3: switch 2 ALWAYS 'ON'

- ☐ Read the I/O address next to the switch you just pressed.
- ☐ Repeat the acts as of pg. 2 Chapter 1.
- ☐ Change the I/O address in the computer.

Example:

Suppose SW2: switch 8 is 'ON'
 other switches are 'OFF'
Then the I/O address is equal to 2FO
In the computer you select '2FOH'

- ☐ It is possible that these acts have to be repeated several times before a not-used I/O address is found.

Installation software 'to program wash programs'

General

This software has to be installed in order to program the wash programs.

Used symbols


 : space bar

 : return

Installation of the software

- ☐ Create a directory on the hard disk of the PC, named 'MICRO 20' (no longer necessary if this directory has been made earlier).

type **MD**  **MICRO20**

press  *to confirm*

- ☐ Put the supplied disks in the drive of the computer. This disk contains 4 files:

1 - **MICRO20.EXE**: the program soft for the execution of the program-mation.

2 - **MICRO20.PRG**: the system soft, which guarantees the operating of the machine .

3 - **xxxxxxx.DAT**: the standard wash programs (option).

- ☐ 4 - **xxxxxxx.BIN**: the standard file to program the eprom (option).


Copy the program soft to directory MICRO20

A : drive of supplied disk with the program soft

C : hard disk

The nomation of the drives depends on the available drive-stations in the computer.

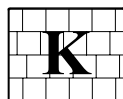
type **COPY**  **B:\MICRO20*.***  **C:\MICRO20**

press  *to confirm*

Programming the wash programs

General

Used symbols



: letters of keyboard



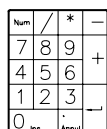
: space bar - spatie



: return



: one line downwards



: numbers of keyboard

Used symbols at the programmation



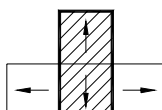
Space bar

Each time the space bar is pressed, the fixed options appears on the display. Press the return button to confirm your selection.



Return button

When no certain options are available, a certain value needs to be filled in. By pressing return button, a white text block appears. Fill in the wished value through the keyboard. Press return button again to confirm the value, filled in.



Cursor control keys

On the keyboard, there are 4 cursor control keys. By pressing them, the cursor moves in horizontal or vertical direction (depends on the used key).



Escape button

Press escape button when you want to return from the CONFIG.MENU to the general program card. This button is also used to leave the program.

Remark :

☐ If your PC-system is equipped with a mouse : see pg. 36 “*To program with a mouse*”.

To start up a program

☐ Go to directory 'MICRO 20':

type **CD**

MICRO20

Press

to confirm

☐ Start the program:

type **MICRO20**

press

IPSO-logo appears on display.

press

Program card 0 appears on display.

PROGRAM - 0			
WATER MIX TIME		No function	
OPTIONS	L H G N	LEVELSTOP	HEATSTOP
WASH 1	TIME	0 min	
	TEMPERATURE	Cold	
	WATERINLETS	I4 I7	
	WATERLEVEL	Low level	15 cm
	WASHACTION	No action	
SPIN 1	COOLDOWN	No cooldown	
	DRAIN - ACTION	Drain 1	No action
	TIME	0 min	
	TEMPERATURE	Cold	
	WATERINLETS	I2 I4 I7	
WASH 2	WATERLEVEL	Low level	15 cm
	WASHACTION	No action	
	COOLDOWN	No cooldown	
	DRAIN - ACTION	Drain 1	No action
	TIME	0 min	
FIRST RINSE	TEMPERATURE	Cold	
	WATERINLETS	I4 I7	
	WATERLEVEL	Low level	15 cm
	WASHACTION	No action	
	COOLDOWN	No cooldown	
SPIN 3	DRAIN - ACTION	Drain 1	No action
	TIME	0 min	
	TEMPERATURE	Cold	
	WATERINLETS	I4 I7	
	WATERLEVEL	Low level	15 cm
RINSE 2	WASHACTION	No action	
	DRAIN - ACTION	Drain 1	No action
	TIME	0 min	
	TEMPERATURE	Cold	
	WATERINLETS	I6	
RINSE 3	WATERLEVEL	Low level	15 cm
	WASHACTION	No action	
	DRAIN - ACTION	Drain 1	No action
	TIME	0 min	
	TEMPERATURE	Cold	
FINAL RINSE	WATERINLETS	I3 I6	
	WATERLEVEL	Low level	15 cm
	WASHACTION	No action	
	NO ACTION		
	NO ACTION		
FINAL SPIN		0 min	
TUMBLE		Drain 1	Wash

File: NO_NAME

INLETS: 3

I2: W.S./M.W. 80° 20L

I3: C.H./L.R. 15° 20L

I4: COLD-SOFT 15° 20L

I5: WARM-SOFT 80° 20L

I6: COLD-HARD 15° 20L

I7: CD/WASH 1 15° 20L

MACHINE: WE55

HEATING: 6 KW

LIQUID SOAP OPTION: N

FREQ. DRIVE OPTION: N

NO COIN

NO COIN

DATE:

DEGREES: Celcius

ECO: Level

DRAIN: Valve

DRAINS: Drain1

TIME CORRECTION: N

DEFAULT STARTUP: N

CYCLUS: FULL CYCLE

RETRY INTERM. SPIN O

CUSTOMER:

No name

diam: 590 depth: 315 offset: 50 (mm)


F1: save F3: dir F5: printprogram F7: shell F9: Compose H: Help

F2: load F4: config F6: printall F8: copy F10: Decompose ESC: exit

Configuration of the machine

Here you have to configure the machine according to its technical characteristics (s.a. type, heating, machine with valve or pump etc.) Also the choice of options such as level control, temperature indication during program, etc. needs to be made here.

Access to configuration menu

press  In configuration menu, the cursor stands at inlets

INLETS:	3
I2: W.S./M.W.	80° 20L
I3: C.H./L.A.	15° 20L
I4: COLD-SOFT	15° 20L
I5: WARMSOFT	80° 20L

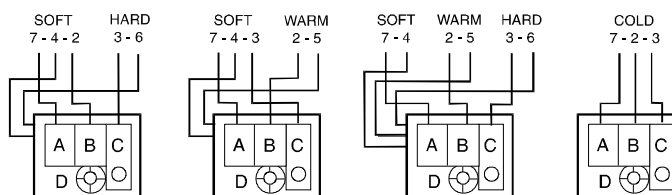
To configure

INLET: _____

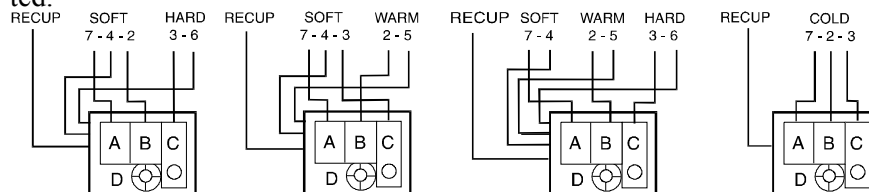
The water inlet system of the machine has to be programmed here.


press 

Select through the space bar one of the following water inlet configurations.



For frequency controlled machines, four extra configurations can be selected.



Press 7 times 

MACHINE: _____


press 

to select the type of machine (WE 55, WE 73 etc...)

The outputs in the water inlet chart (I2...I7) are automatically adjusted according to the type of machine.

If the machine was not built in these standard types, the values in this chart can be modified.

Example:

Press 6 times 

I2: W.S./M.W. 80° 20L _____

This is the configuration of water inlet valve I2.

press 

Output

to select the output values 20-25-50L

Temperature

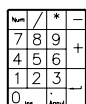
Change this programming if this value does not correspond with the real temperature of the supplied water.

press



a white space block appears

type



the new temperature

press



to confirm

Repeat the previous actions if the programming of the other water inlets needs to be changed.

Then move the cursor to HEATING .

press



HEATING: _____

press



to select the type or the electrical capacity of the heating.

4,2 KW - 6 KW - 9 KW - ----- STEAM or NONE when no heating system is built in.

By programming “0”, you start at “NONE”.

press



LIQUID SOAP OPTION: _____

press



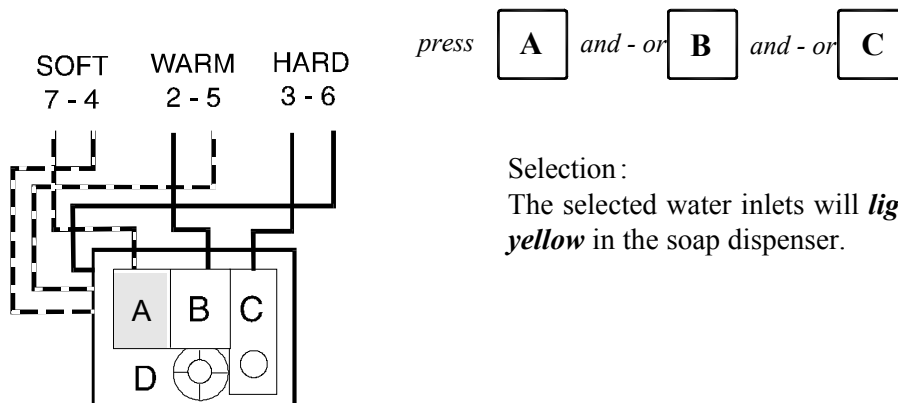
N: if the machine will not be used with an electronic soap injection.

Y: if the machine is equipped with a professional soap control system with an

electronic print board (at the back next to the electrical connectors).

INLETS: if the electronic soap injection will be connected directly to the water inlets.

Here you have to select which one of the inlets I7, I2 and I3 will be used for that purpose.



press



FREQ. DRIVE OPTION: _____

Here has to be programmed if the machine is equipped with a frequency controlled motor.

press



to select :

Y(yes) - **N**(no)

press



NO COIN: _____

Here has to be programmed whether the machine will start through a start button or will be coin-operated.

press



to select :



NO COIN:

NO COIN:

when the machine **is not** coin-operated (coin meter token, coin meter or central operating panel).



TOKEN 1:

TOKEN 2:

if the machine is equipped with a coin meter token. See remarks.



COIN 1:

COIN 2:

if the machine is equipped with a coin meter. See remarks.



COIN 1 START BUTTON:

COIN 2 REMOTE START:

if the machine will be coin-operated with a central operating panel.



COIN 1 START BUTTON:

COIN 2 REMOTE START PAY:

idem as per the previous option but here **"PAY"** will appear when the machine is available.

Remarks

press



☐ When **NO COIN..** was selected:

to proceed to **DATE:** (see further).

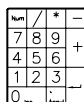
press



☐ When **TOKEN 1...or COIN1...** was selected:

a white text block appears

type



the coin/coin token value in the white text block.

press



For machines equipped with a double coin meter token or coin meter, coin 1 (or token 1) **is the left** coin insertion and coin 2 (or token 2) **is the right** coin insertion.

press



to confirm

repeat the previous actions for **TOKEN 2** or **COIN 2**.

press

**SAFETY_STOP_ENABLE:** _____

You can stop the cycle by means of the middle push button.

press



to select :

Y(yes) - **N**(no)

press

**F5 ENABLE:** _____

Select here whether it has to be possible to use F5 (speed) and F7 (reading out speed) in the program.

press



to select :

Y(yes) - **N**(no)

press

**DECIMAL:** _____

Through this, you can work with decimal numbers

press



to select :

000. - **00.0** - **0.00**

Voorbeeld: _____

coin insertion 1 = 0.25 \$
coin insertion 2 = 1\$

In CONFIG.MENU
you have to fill in :
COIN 1: 25
COIN 2: 100
DECIMAL: 0.00

press

**COIN-COUNT:** _____

For machines with coin operation, you can program whether if the number of coin insertions and labour hours have to be counted and saved.

press



to select :

Y(yes) - **N**(no)

press



press

**DATE:** _____

When programming new programs from the installation menu, the date is automatically given.

When programming with another program as base, this can be adapted.

press



the date is adapted

DEGREES: _____

This is the degree system

press



to select :

Celcius: degree Celsius / also visible on display

Fahrenheit: degree Fahrenheit / also visible on display

C no display: degree Celsius / not visible on display

F no display: degree Fahrenheit / not visible on display

C selected: *the programmed temperature* (in bath 1 to 3) appears and not *the actually measured temperature*. This in degree Celsius. During bath 4 and 5, Cool down and spin, the actual temperature is mentioned again.

F selected: Same as above but in degree Fahrenheit.

press

**ECO:** _____

Through this you can define the **ECO-button**.

press



to select :

➤ **Level:**

By pressing ECO-button, all wash baths and rinses are executed with a lower water level of approximately 20 %.

➤ **No wash 1:**

By pressing the ECO-button (before you start the program) the pre wash will be skipped.

➤ **Level/default:**

The **Eco-level**-function will be activated *automatically* at the start and the **led will light up**. When the ECO-button is pressed, the function will appear and the led will extinguish.

No wash 1 / default :

The **Eco-no wash 1**-function will be activated *automatically* at the start and the **led will light up**. When the ECO-button is pressed, the function will appear and the led will extinguish.

➤ **Level /default/led:**

The **Eco-level**-function will be activated *automatically* at the start but **the led will not light up**. When the ECO-button is pressed, the function will appear and the led will light up.

➤ **No wash 1/default/led:**

The **Eco - no wash 1** - function will be activated *automatically* but **the led will not light up**. When the ECO-button is pressed, the function will appear and the led will light up.

Remark: _____

- ☐ The **Eco-level** and **Eco-no wash 1**-function can not *be selected for coin-operated machines* (see COIN or TOKEN). In these cases “**No function**” appears.

press

**DRAIN:** _____

Here you need to program the water drain system of the machine.

press



to select :

Drain: the machine is equipped with a drain valve**Pump:** the machine is equipped with a pump

press

**DRAINS:** _____

Insert the number of outlets.

press



to select :

Drain 1: the machine is equipped with one outlet**Drain 1 + 2:** the machine is equipped with two outlets

press

**TIME CORRECTION:** _____

Here you can adjust the program time taking into account the filling and heatup times of the previous cycle into account.

press

to select :

Y(yes) - **N**(no)

press

**DEFAULT STARTUP:** _____

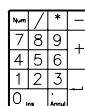
Here you can a program program number, which will be automatically selected as soon as a program is finished This allows to automatically preselect a cold program as security.

press



a white text block appears

type



a program number

press



to confirm

CYCLUS:

press

**CYCLUS:** _____

press



The operation of the cycle contact can be programmed.
to select :

FULL CYCLE:

➡ The cycle contact will be shut *during the complete wash cycle*.

START PULSE:

➡ The cycle contact will be shut for *1 second at the start of the cycle*.

END PULSE:

➡ The cycle contact will be shut for *1 second at the end of the cycle*.

Remark

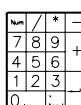
- ☐ If END PULSE is used for example to activate a lamp or buzzer at the end of the cycle, this pulse can be extended up to maximum **240 seconds**.

press



a white text block appears

type



the required time

press



to confirm

press

**RETRY INTERM. SPIN:** _____

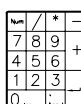
For HF or HW machines, the spinning is interrupted in case the unbalance is too big. Afterwards the linen will be redistributed and spinning will start again. Here you can program how many times *intermediary spin* may be started before this spin cycle is left over.

press



a white text block appears.

type



a value

press



to confirm.

Remark

RETRY INTERM. SPIN: is only mentioned for **HF** and **HW** machines.

press



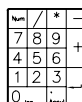
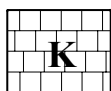
CUSTOMER: _____

press



The name of the customer can be programmed.
a white text block appears

type



the name of the customer

press



to confirm

press

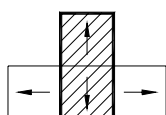


to return to main menu

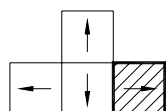
Programming the wash programs

Here you have to program the data in the program cards, which form a wash program. A wash program can consist of 2 wash baths and 4 rinses. Maximum 99 programs can be programmed.

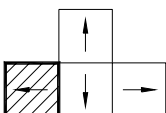
Use the cursor control keys



to move in vertical direction in the program of a program card



to go to the next program card



to return to the previous program card

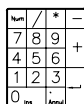
Fill in the name of the program :

press



Move the cursor to the top.
a white text block appears

type



the name of the program

press



to confirm

press



Fill in the cours of the wash program :

A. Prewash / main wash / first rinse

To wash the linen

PROGRAM - 0			
WATER MIX TIME		No function	
OPTIONS	L H G N	LEVELSTOP	HEATSTOP
WASH 1	TIME	0 min	
	TEMPERATURE	Cold	
	WATERINLETS	I4 I7	
	WATERLEVEL	Low level	15 cm
	WASHACTION	No action	
WASH 2	COOLDOWN	No cooldown	
	SPIN 1	DRAIN - ACTION	Drain 1 No action
	TIME	0 min	
	TEMPERATURE	Cold	
	WATERINLETS	I2 I4 I7	
FIRST RINSE	WATERLEVEL	Low level	15 cm
	WASHACTION	No action	
	COOLDOWN	No cooldown	
	SPIN 2	DRAIN - ACTION	Drain 1 No action
	TIME	0 min	
SPIN 3	TEMPERATURE	Cold	
	WATERINLETS	I4 I7	
	WATERLEVEL	Low level	15 cm
	WASHACTION	No action	
	COOLDOWN	No cooldown	
	SPIN 3	DRAIN - ACTION	Drain 1 No action
	TIME	0 min	
	TEMPERATURE	Cold	
	WATERINLETS	I4 I7	
	WATERLEVEL	Low level	15 cm
	WASHACTION	No action	
	COOLDOWN	No cooldown	
	SPIN 3	DRAIN - ACTION	Drain 1 No action

WATER MIX TIME:

The □20 is equipped with a controlled water mix system through which the bath temperature is approached as much as possible. As a result, in most cases, no extra heating (or only a minimum) is necessary.

The information to make this mix can be programmed here.

If you do not want to use this mix system : proceed by means of the cursor control keys to **“OPTIONS”**, if mix is wished :

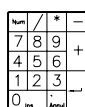
press



T1 appears and behind it a white text block.

This is the **filling time**. During this time the **programmed** water inlets will be opened.

type



the number of seconds of this action.

press



to confirm.

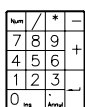
T2 appears and behind it a white text block.

Gedurende This is the **mix time**. During this time, no water is added.

Through the movement of the drum, the water is well mixed.

Here, “0” can as well be filled in.

type



the number of seconds of this action

press



to confirm.

T3 appears and behind it a white text block.

This is the **correction time**. During this time, after comparison with the required temperature, cold or warm water will be added.

type



the number of seconds of this action.

press



to confirm.

Example:

T1: 5 T2 : 3 T3: 10

First during 5 seconds, water will be taken through the programmed inlets.

Then during 3 seconds, no water will be added.

If the temperature is still lower than the programmed temperature, warm water will be added during 10 seconds.

If the temperature would be higher already, cold water will be added during 10 seconds.

Afterwards, again 3 seconds of mix and then again ten seconds of warm or cold water will be added etc...

Should “0” be filled in for T2, then after filling time T1, cold or warm water will be added if necessary continuously without stopping.

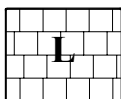
press



OPTIONS.....: _____

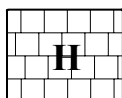
Certain parameters (level stop, heat stop, gentle action, no heat) can be selected here.

type

**LEVEL STOP:** _____

Here the program time can be stopped or not when the machine is being filled with water.

type

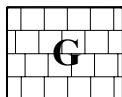
**HEAT STOP:** _____

Here the program time can be stopped or not when the wash bath is being warmed up.

— Remark _____

When at **HEATING “NONE”** (no heating) was selected, it is not possible to program HEAT STOP.

type

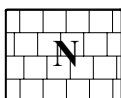
**GENTLE HEAT:** _____

This is the change of action and stop time during the **“HEATSTOP”**.

— Remark _____

These times will not be changed if the **action time** has been programmed **shorter than the stop time** (see further).

type

**NO-HEAT:** _____

Through this, a program can operate completely **without heating**. As a result, it is obvious that **“HEATSTOP”** and **“GENTLEHEAT”** are no longer possible here.

press

**TIME:** _____

The duration of the washing (without taking into account filling and heat-up times)

press



to select :

0.....15 min.

If a value of **more than 15 min.** is wished (max. 99) :

press



a white text block appears

press



the number of minutes

type



to confirm

When “0” is filled in, the cursor will proceed automatically to the next program part.

press

**TEMPERATURE:** _____

the temperature of the bath

press



to select :

Cold - 30 - 40 - 60 - 90

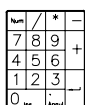
If the required temperature is not part of the fixed options :

press



a white text block appears

type



the required temperature (min. 25°C, otherwise : Cold)

press



to confirm

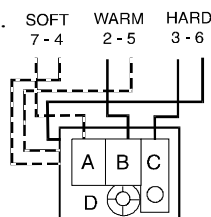
press

**WATER INLETS:** _____

Here has to be programmed which water inlets have to be activated for this part.

A preferential programming is *automatically* made in function of the water inlet configuration, the program part and the temperature at "TEMPERATURE".

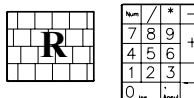
This programming is also visible in the water inlet configuration by means of white bar lines.

**Remarks :** _____

➡ Change the preferential programming

☐ If another than this preferential programming is required, it can be changed.

type



the number of water inlet, which has to be activated or not anymore.

Example :

press




to select " I2 " and " R " (water recovery)




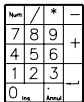
to remove "I2"


➡ **Liquid soap injection**

☐ If “**Y**” was chosen in configuration at “**LIQUID SOAP OPTION**”.

press  to select one of the soap inlets S1 to S6.

press  a white text block appears.

type  the number of seconds that soap has to be injected.


press  to confirm


Time is programmable for **900** seconds maximum, but is limited by the value entered at “**TIME**”.


This can be programmed from **1 to 30** per second, from **31 to 180** per 2 seconds, from **180 to 900** per 5 seconds.


The soap outlets **S1** to **S5** are not activated during the mix (T2) or when the water level is reached. Soap outlet **S6** remains active in these circumstances. Even when no water inlet was selected, **S6** can be selected. This outlet is rather used as control for a impermeabilisation system. No soap is added during mix or when the water level is reached.

☐ If “**INLETS**” was programmed in configuration for “**LIQUID SOAP OPTION**”.

press  to select one of the soap inlets **I2**, **I3** or **I7** which were configured.

press  a white text block appears

type  the number of seconds that soap has to be injected.


press  to confirm

Time is programmable for **900** seconds maximum, but is limited through the value entered at “**TIME**”.

This can be programmed from 1 to 30 second, from 31 to 180 per 2 seconds, from 180 to 900 per 5 seconds.

Remark :

☐ Program a second soap inlet.

press  to return to “**TEMPERATURE**”.
Then repeat the previous actions to program a soap inlet

press



WATER LEVEL: _____

press



Here the water level has to be programmed.

to select :

No level: no water inlet

Low level: low level

High level: high level

Overflow: unlimited level

Remark : _____

☐ **Overflow** cannot be selected if “**Pump**” was entered at “**DRAIN**” in configuration menu.

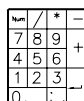
☐ If the wished water level is not available in the fixed options, another value can be programmed.

press



a white text block appears

type



the wished water level

*For machines without heating or when “Cold” was selected at **TEMPERATURE**, a minimum value of **offset + 4cm** can be programmed. In the other cases a minimum value of **offset + 6cm** can be programmed. This offset value is mentioned at the bottom on the right (per machine in mm). A value of 30cm **maximum** can be programmed.*

press



to confirm

press

**WASH ACTION:** _____

The movement of the drum to wash the linen.

press



to select :

no action: no wash action**gentle:** reduced wash action (3 sec action - 12 sec stop)**wash:** normal wash action (12 sec. action - 3 sec stop)

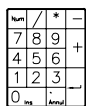
Remarks

- ☐ When the required wash pulse is not available in the fixed options :

press

**action time** appears :

type

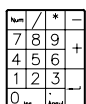


the required action time (1 - 99 sec.)

press

**stop time** appears :

type



the required stop time (1 - 99 sec.)

type



to confirm

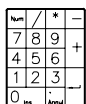
- ☐ For machines with frequency controlled motor, **the wash speed** can be changed also (default 40 rpm).

press



a white text block appears

type



the wash speed of the drum (10 - 50 rpm)

press



to confirm

press



COOLDOWN: _____

The temperature controlled cooldown of the bath

press



to select

no cooldown-30-40-60-90

if the required cooldown temperature is not part of the fixed options :

press



a white text block appears

type



the required cooldown temperature (lower than the temperature of the bath)

press



to confirm

press

**SPIN 1:** _____

Here can be programmed what has to happen after the bath

press



to select :

- ➡ **drain 1 no action:** the water drains away from the tub, the linen is not spun and there is no wash action during one minute.
- ➡ **drain 1 gentle:** the water drains away and there is a reduced wash action (3/12) without spin during one minute.
- ➡ **drain 1 wash:** the water drains away and there is a normal wash action (12/3) without spin during one minute.
- ➡ **drain 1 low spin:** in a cycle of 1 min. 30 sec. the water drains away (about 30 sec.) and the linen is spun (about one minute) on low spin.
- ➡ **drain 1 gentle spin:** in a cycle of 1 min. 30 sec. the water drains away (about 30 sec.) the linen is spun on low spin (about 10 sec.) and the linen is tumbled (about 50 sec.). This is especially for delicate linen (as curtains)
- ➡ **No drain no action:** the water stays in the tub, the linen is not spun and there is no wash action during one minute.
- ➡ **No drain gentle:** the water stays in the tub, there is a normal wash action (12/3) without spin during one minute.
- ➡ **No drain wash:** the water stays in the tub, there is a normal wash action (12/3) without spin during one minute.
- ➡ **drain 1 distribut.:** (not for WE machines) the water drains away from the tub and there is a distribution action without spin for one minute.
- ➡ **Skip:** this step is skipped, you can proceed immediately.

Remarks :

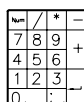
- ☐ For machines with frequency controlled motor at **wash or gentle**, the wash speed of this part is taken over. If “**drain 1 low spin**” is chosen, the rpm can be programmed between 250 and 500 rpm (default 500 rpm).

press



a white text block appears

type



the spin speed of the drum (between 250 and 500 rpm)

press



to confirm

press



- ☐ If a machine is equipped with **2 water outlets**, the different actions can be done with **drain 1** or with **drain 2**.

 Repeat these actions (as of pg. 21) for WASH 2 (main wash) and FIRST RINSE (first rinse).

B. RINSE 2 / RINSE 3 / RINSE 4:

To rinse the linen

Idem as A. , only the programming of the temperature and the cool-down are missing.

RINSE 2	TIME WATERINLETS WATERLEVEL WASHACTION	0 min I6 Low level 15 cm No action	
SPIN 4	DRAIN - ACTION	Drain 1 No action	
RINSE 3	TIME WATERINLETS WATERLEVEL WASHACTION	0 min I6 Low level 15 cm No action	
SPIN 5	DRAIN - ACTION	Drain 1 No action	
FINAL RINSE	TIME WATERINLETS WATERLEVEL WASHACTION	0 min I3 I6 Low level 15 cm No action	


this means that the wash bath cannot be warmed up or cooled down.

C. FINAL SPIN:

Final spin

FINAL SPIN	NO ACTION	0 min	
------------	-----------	-------	--

Two variables should be programmed, namely the nature of the action that the drum has to execute and the duration of this action :

press 
to select :

no action: no wash action during the time filled in.

gentle: reduced wash action (3/12) during the time filled in.

wash: normal wash action (12/3) during the time filled in.

low: low spin during the time filled in.

high: high spin during the time filled in.

High spin can only be programmed for *high speed machines*.

gentle spin: short spin during the time filled in.

every minute of 'gentle spin' consists of : 10 sec. spin + 50 sec. tumbling

press



a white text block appears.

the
time



duration of low spin (max. 9 min.)

press



to confirm

press



Remarks :

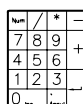
- ☐ If the machine is equipped with **2 water outlets**, you can make a choice in the next step (see "**TUMBLE**").
- ☐ For high speed machines, time of high spin can be programmed in the same way.
Low spin, however, becomes **automatically one minute minimum** or **two minutes maximum**.

press



a white text block appears.

type



time of high spin (max. 9 min.)

press




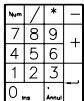
to confirm

press



- ☐ For machines with frequency controlled motor at **wash or gentle**, the wash speed of this part is taken over. If “**low spin - high spin**” is chosen, this rpm for “**low spin**” can be programmed between 250 and 500 rpm (default : 500).

press  a white text block appears

type  the low spin speed (from 250 to 500 rpm)


press  to confirm


press 

- ☐ For high speed machines at “**high spin**”, the speed of **high spin** can be programmed in the same way (from 500 to 1000 rpm) (default : 1000).



This rpm can, however, **can never amount more than twice the** value programmed at low spin “low spin”.

press  a white text block appears

type  the high spin speed (from 500 to 1000 rpm)

press  to confirm

press 

D. TUMBLE:

After spin, the linen is tumbled for one minute.

TUMBLE		Drain 1 Wash
--------	--	--------------

press



to select :

drain 1 wash: tumble with wash action (9/6).

drain 1 gentle: tumble with reduced wash action (6/9).

Remarks :

- ☐ If the machine is equipped with **2 water outlets**, you can choose between “**drain 2 wash**” and “**drain 2 gentle**”.

The selection of “**drain 1**” or “**drain 2**” at “**TUMBLE**” determines also the water outlet at final spin (“**FINAL SPIN**”).

- ☐ For machines with frequency controlled motor, **the highest programmed wash speed which appears in**

- ☐ **the program** is automatically given.

Automatical transition to another program.

Should the existing structure of the program card be too limited, several program cards can be coupled to each other. This way, special wash programs (f.ex. programs with more than 3 warm baths) can be made.

The selection therefore has to be done at “**TUMBLE**”.

press



a white text block appears

type

Num	/	*	-
7	8	9	
4	5	6	+
1	2	3	=
0	ing	End	

the program number that has to be started.

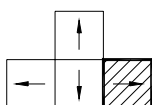
press



to confirm

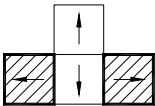
“**GOTO**” with the program number appear

press

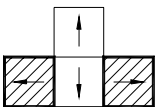



This ends the programming of the program card.

- If a new program to resembles strongly to one of the existing programs, it can be useful to use *copy-commando*.

press  to go to the program card to be programmed

press  for the copy-commando

press  to go to the new program card

press  to confirm

Introduce the necessary changes to the new program card with the help of previously mentioned actions.

Saving and changing programmed data

Saving programmed data

press



a new display appears with in the middle the “**PATH**” of the directory (f.ex. C:\MICRO-20)

☐ No “DAT-files” exist in the directory yet

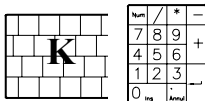
“*no files found!*” appears in the upper left corner

press



a white text block appears in the left bottom corner

type



the name under which the data are saved.

This name can consist of maximum **8 characters** : numbers and/or letters.

press



to confirm

The data are saved in a file under the name which appears on the right upper corner of the display.

Extension.**DAT** is automatically added to the name

f.ex. **xxxxxxx.DAT**

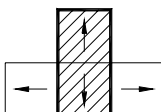
☐ "DAT-files" are already existing in the directory

A list with the existing files is given in the left upper corner.

☐ If a new “DAT-file” with new data should be made, repeat the above mentioned actions.

☐ If an existing name has to be overwritten with new data.

press



to select the name

press



to confirm

A confirmation to overwrite is asked on the display.

press



to confirm

The selected file will be overwritten by the data just programmed.

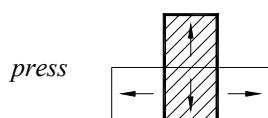
Composing a BIN-file



This is necessary to be able to put the programmed data in an eeprom. A BIN-file is a composition of 'systemsoft' (PRG-file) and DAT-file with the programmed data.



'systemsoft' appears on the display (□20_204.PRG)

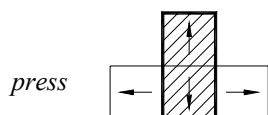


to select the systemsoft



to confirm

Several DAT-files appear on the display.



to select DAT-file



to confirm the DAT-file selection.

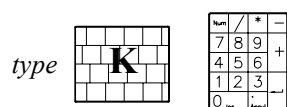
The name of the DAT-file is mentioned as BIN-file name in the left bottom corner.

□ To confirm a name



the extension.BIN is automatically added to this name.

□ To create another name for the BIN-file :



another name existing of 8 characters maximum.




Extension.BIN is automatically added to this name and this file is saved.

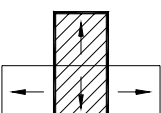
Remark


To cause as less confusion as possible, it is recommended to give the BIN-file the same name as the file (DAT-file).

F.ex.: □20_200.PRG + 01H000.DAT = 01H000.BIN

Loading data

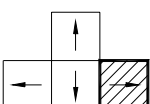
press  a list of the already saved files appears on the display

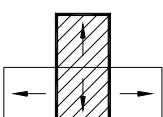
press  to go to the required file


press  to load the selected file
Program card 0 of the file appears on the display.

Changing directory


Files can be saved to or called from higher or lower located directories.
If the "PATH-display" does not give the wished directory,


press  Through this, the list of subdirectories appears. If no subdirectories are available, a point with below two points will appear.

press  Select a subdirectory or the two points to go to the parent (higher) directory.

press  to confirm the directory selection.

Printing out data (*printprogram-print all*)

press  to print out the program card on the display (1 program card).

press  to print out all programmed program cards of the selected file.

Decomposing 'systemsoft' from 'datasoft'

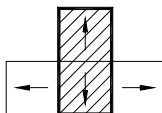
Through this, you can again obtain the DAT-file from a BIN-file.

press



all BIN-files appear on the display

press



to select the required BIN-file

press



to confirm the BIN-file selection

The name of the BIN-file appears as DAT-file name in the left bottom corner.

To confirm the name

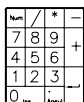
press



extension.DAT is automatically added to this name

To create another name for the DAT-file :

type



another name existing of 8 characters maximum.

press



extension.BIN is automatically added to this name and this file is saved.

Example :

Suppose **01H000.DAT** does no longer exist.

Select **01H000.BIN**.

Typ **01H000** as missing DAT-file.

01H000.DAT is automatically composed and saved.

List with files under directory 'MICRO-20' (dir)

press



the first page with files appears on the display

press



for the following page with files (as long as there are other pages)

press



to return to program card

Converting to DOS (control system)

press



to exit the program

'C:\MICRO20>' appears on the display

The computer is ready for other DOS-commandos

type

EXIT

to return to program card

Deleting BIN and DAT-files

press



'C:\MICRO20>' appears on the display

type **DEL**

or **DEL**



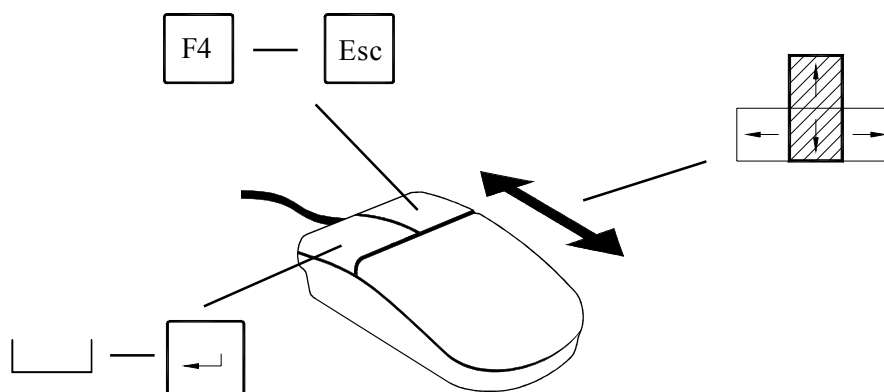
press



the file is deleted from the directory.

Programming with mouse

If your PC-system is equipped with mouse, you can execute most of the actions with mouse instead of the keyboard. This is much easier to work with.

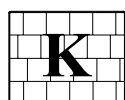


- ☐ By moving the mouse in *forwards or backwards*, the cursor goes up and down.
- ☐ The functions of the spare bar are executed with the *left button*. When the help display appears together with the directory structure, this button then replaces the return button.
- ☐ With the *right button*, you can go to the configuration menu and return.

Programming an eprom

General

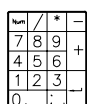
Used symbols



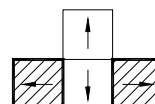
: the letters of the keyboard



: return



: the numbers of the keyboard



: control cursor keys



: space bar

To start a program :

_____ ☐ go to directory 'EPROMP':

type **CD** _____ **EPROMP**

press _____ to confirm



_____ ☐ Start the program

type **EPP8M1**

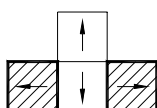
press _____ the menu appears on the display



Programmation of an eprom

_____ ☐ Load the file with the required programs :

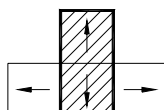
press _____ to go to 'File' of the menu bar



press _____ several file possibilities appear



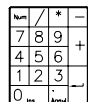
press _____ to go to 'Load file to buffer'



press _____ to confirm



type 



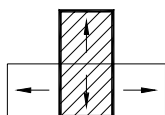
the file name of the required programs :

C: \ MICRO20 \ xxxxxxxx.BIN

Remark :

The file can also be selected as follows : press the tab-button

press



to select a file.

If necessary, a file can be searched in a higher or lower located directory.

press



to confirm the selection

press



'Load address' appears on the display

type

0000

press



to confirm

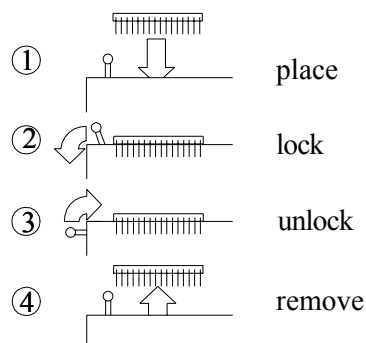
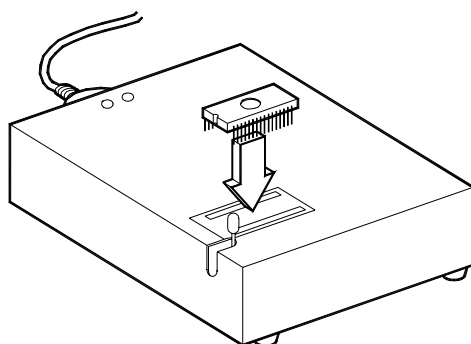
The information is now loaded in the buffer. After loading, a beep sound follows and there is mentioned '**Press any key to continue.....**'

press

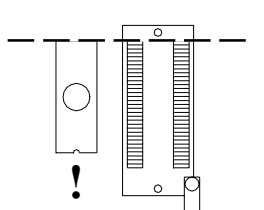


to return to the main menu


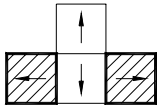

☐ Put the eprom in the 'eprom programmer'



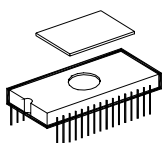
Remark :



- Pay attention to the notch (!)
- right placing (—)

	<input type="checkbox"/>	To program the eprom
<i>press</i>	A	to select 'programming automatically'
<i>press</i>	Y	to confirm
		'when there are still other eproms to be programmed : place a new eprom in the 'eprom programmer'
<i>press</i>	Y	to confirm
<i>press</i>		to go to menu bar
<i>press</i>		to go to 'Quit' of menu bar
<i>press</i>		to confirm
<i>press</i>	Y	to exit the program

Remark :



01H000
16/07/93


Protect the burned in programs against UV-rays by putting a sticker on the sensitive place.

It is recommended to mention the name of the BIN-file and the date on the sticker. This can be useful for the after sales service.

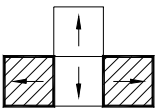
Reading and adapting old eproms


General

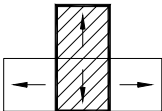
This is useful when you want to load or change programs of an existing machine (with eprom), of which information is no longer available.


	<input type="checkbox"/>	Remove the eprom from the programmer
		Then follow the instructions on pg.36, 37 (start program, place an eprom in an 'eprom programmer').
	<input type="checkbox"/>	Read in an eprom
<i>press</i>	R	to read in an eprom
<i>press</i>	Y	to confirm
<i>press</i>		the BIN-file is now saved in the buffer.

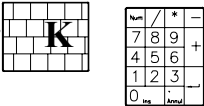
□ Writing the BIN-file to disk

press  to go to 'File' of the menu bar

press  to confirm

press  to go to 'Save buffer to file'


press  to confirm

type  the file name, under which the eprom has to be written to disk.


C: \ MICRO20 \ xxxxxxxx.BIN

Remark :


The letters 'x' represent the file name, this contains maximum 8 characters : numbers and/or letters.

press  to confirm

type **0000** as 'Start address'

druk  to confirm

type **07FFF** as 'End address'

press  to confirm

press **Esc** now you can adapt the BIN-file, written to disk (see pg. 35 : decomposing systemsoft from datasoft).

To delete eproms

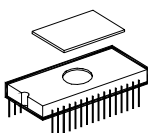
General

An eprom first has to be deleted before you can program it again.

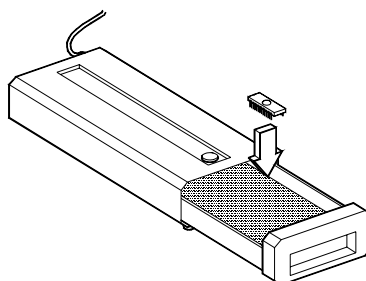
To delete

- ☐ Take an eprom

Remove the sticker from the round opening.

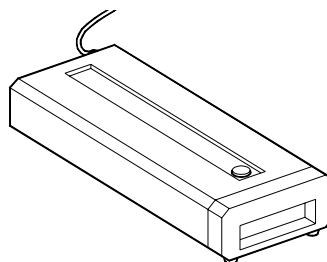


- ☐ Put the eprom with the opening upwards in the box with UV-light.



- ☐ Close the box and light the luminous source.

Repeat this action several times (2-3) to be sure that the eproms are deleted.



Remark :

An eprom which is not completely deleted, will give the following notice at the programmation :
 'Blank error at xxxxx' where 'xxxxx' is the part of the eprom that has not been deleted yet.
 However, when you have deleted the eprom 3 times, and 'Blank error' still appears on the display, this means that the eprom is out of order.



The manufacturer keeps the right at any time to change the contents of this manual, without prior notice.

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